



AFI CRICKET CUP 2026

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OFFICIAL TOURNAMENT RULES

ADVENT FRIENDS INTERNATIONAL



AM 8:30 AM Reporting

All teams must arrive by 8:30 AM.

GO 9:00 AM Sharp

The first match begins promptly at 9:00 AM.

01 Prayer & Announcements

The day opens with a prayer, followed by key instructions.

C Captain's Responsibilities

- Ensure your team is present and ready before the scheduled match time.
- Finalise and submit the Playing XI before each game.
- Collect food, water, and refreshments for your team.
- Submit the names of 2 volunteer umpires from your team in advance.



OK 5-Minute Over Penalty

For every 5 minutes a team is late, that team loses 1 over from its innings.

X1 One Team Late

If one team is late, only the late team loses overs in 5-minute intervals. The on-time team keeps its normal full innings.

X2 Both Teams Late

If both teams are late, the 5-minute over-loss rule applies to both teams.

OUT Leaving the Venue

Please do not leave the venue. If your next match is called and your team is unavailable, your team may forfeit the point.



FOOD & REFRESHMENTS

Food & Refreshments

- There will be no official lunch/food break.
- Teams not involved in a match may collect food from the designated distribution area.
- Captains are responsible for collecting food, water, and refreshments for their team.

NO OFFICIAL
FOOD BREAK

PLAYER REQUIREMENTS

Player Requirements

- Team uniform or appropriate sports attire is mandatory.
- Maximum squad size: 15 players per team.
- The captain must decide the Playing XI before each match.
- Wearing a helmet while batting is mandatory. Batting without one is at the player's own risk.



10 10 Overs a Side

Each match consists of 10 overs per side.

LB Leg Byes Allowed

Leg byes are allowed in play.

WD Standard Wides

Wide deliveries are awarded per standard cricket rules.

OT Overthrows Count

Overthrow runs are permitted.

FH Free Hit on No Ball

A Free Hit will be awarded for every No Ball.

IR Injury Runner

A runner is permitted only for a genuinely injured batter, with umpire approval - one runner per team, per match.

**POWERPLAY**

First 2 Overs

A Powerplay applies during the first 2 overs of each innings. During this period, only 2 fielders may be positioned outside the inner circle.

ACT

Bowling Action Declaration

Every bowler must declare their bowling action to the umpire before their first delivery. Skipping this may see the delivery called a No Ball, at the umpire's discretion.

MAXIMUM OVERS**3**

One bowler may bowl a maximum of 3 overs in a match.

MAXIMUM OVERS**2**

Every other bowler may bowl a maximum of 2 overs each.

**END No Change of Ends**

All overs are bowled from the designated ends decided before play begins.

UMP Umpire's Decision is Final

The umpire's decision must be respected by all players and teams.

12 Final: 12 Overs

If time allows, the Final is played over 12 overs per side, with the same bowling restrictions.

IF WEATHER INTERFERES

If conditions do not permit completing a full Final, the result will be decided by one of the following methods:

SUPER OVER**OR****NRR FROM LEAGUE ROUNDS**

The tournament organisers' decision shall be final.



02 2-MINUTE RULE

Incoming batters must arrive at the crease within 2 minutes of a wicket falling, or may be declared Timed Out.

WK WICKETKEEPER CHANGES

Permitted only once per match (under a minute), unless due to injury and approved by the umpire - a second change may then be allowed.

H HELMETS ARE MANDATORY

Wearing a helmet while batting is mandatory. Batting without one is entirely at the player's own risk - organisers, officials, and sponsors are not responsible for any resulting injury or loss.



RESPECT

01

Respect the umpires, organisers, and fellow players at all times.

SPORTSMANSHIP

02

Maintain the spirit of cricket and good sportsmanship throughout the tournament.

DISPUTES

03

Any disputes or matters not covered by these rules will be resolved by the tournament organisers, whose decision is final and binding.

ENFORCEMENT

04

The Organising Committee, Umpires, Programme Coordinators, and Host Team will strictly enforce all rules to keep the tournament on schedule.

PLAY HARD | PLAY FAIR | RESPECT THE GAME